

DRAMA Year 8 Curriculum End Points and Key Vocabulary

	Autumn Term 1	Autumn Term 2	Spring Term 1/2	Spring term 2 (2/3 weeks)	Summer Term 1	Summer Term 2
Ethos Links	Stem: Innovative, creativity, imagination and can potentially link to modern day technology, communication skills. Character: Students will develop communication skills, teamwork, appreciation for different styles of Drama, listening, evaluation and peer assessment skills. Learning Habit: Social – listening, communicating, planning & organising.	Stem: Creativity, long and short-term memory. communication skills, analysis, evaluation. Character: Students will learn develop their confidence, kindness, tolerance, acceptance, understanding others' perspective. Learning Habit: Social, Cognitive – creating, imagining, innovating, problem solving, analysis, and evaluation.	Stem: Innovative, creative and links to modern day technology. Character: Students will learn respect for technical theatre craft and responsibility of working in a variety of technical theatre roles to create pieces of drama to reflect the atmosphere and intended effects within a devised piece of Drama. Learning Habit: Social, Cognitive, Reflective – planning and organisation, learning from mistakes, self- regulation, research.	Stem: Innovative, creativity, imagination, modern day technology. Character: Students develop their analytical and evaluative skills, appreciation for different styles of Drama through the construction of a live theatre review. Learning Habit: Social, Cognitive, Reflective - analysis, and evaluation, research, reasoning and making judgements, making links and applying knowledge, questioning and noticing (finding evidence).	Stem: Innovative, creativity, imagination and can potentially link to modern day technology, communication skills Character: Students will develop communication skills, teamwork, appreciation for different styles of Drama, listening, evaluation and peer assessment skills. Learning Habit: Social, Cognitive, Reflective – Making links and applying knowledge, self-regulation, leadership, communicating, listening.	Stem: Creativity, long and short-term memory. communication skills, analysis, evaluation. Character: Students will learn to respect for writer's craft and responsibility of working individually or in pairs to create pieces of drama to reflect the writing in the script. Learning Habit: Social, Cognitive, Reflective, Emotional – Making links and applying knowledge, creating, imagining, innovating, perseverance.
Unit	Practitioner Basics (Trestle, Platform Theatre)	Shakespeare	Stagecraft	Responding to Live Theatre	Drama Practitioners (Brecht, Frantic Assembly, Stanislavski)	Blood Brothers
Learning End Points	By the end of this unit students will know and understand:	By the end of this unit students will know and understand: ➤ Take on the role as a	By the end of this unit students will know and understand:	By the end of this unit students will know and understand: ➤ Develop, analyse, evaluate, and	By the end of this unit students will know and understand:	By the end of this unit students will know and understand:

	communicatio	focusing upon	devised		➢ Recognise,	
	n.	the genre of	performance.		apply, and	
		comedy or			theoretically	
		tragedy.			evaluate basic	
		 Recognise, 			Drama skills	
		apply, verbally			and techniques	
		and			in the context	
		theoretically			of devised	
		evaluate basic			performances.	
		Drama skills in			Recognise and	
		the context of			begin to	
		scripted			evaluate	
		performances.			performer	
					choices and	
					how this will	
					affect the	
					audience.	
	Platform Theatre	lambic Pentameter	Genre	Genre	Stanislavski	Blood Brothers
	Physical Theatre	Marking the Moment	Staging	Staging	Brecht	Cyclical structure
	Trestle	Split stage	Costume designer	Body language	Frantic Assembly	Dramatic Irony
	Box House Theatre	Voice skills	Sound designer	Levels	Placards	Symbolism
	Masks	Scripted performance	Lighting designer	Voice skills	Multi-rolling	Thoughts Aloud
	Body awareness	Prologue	Prop designer	Facial expressions	Split-role	Monologue
Кеу	Restricted space		Stimulus	Gestures	Narration	Marking the moment
Vocabulary	Exaggerated		Devising	Spacing	Belief	Tension
	characters		Set designer	Non-verbal	Given circumstances	Narration
	Soundscape			communication	Magic if	Characterisation
	Audience Awareness			Live Theatre	Hymn Hands	
				Analysis	Round by through	
				Evaluation	Lifts	
				Technical Theatre	Chair Duet	